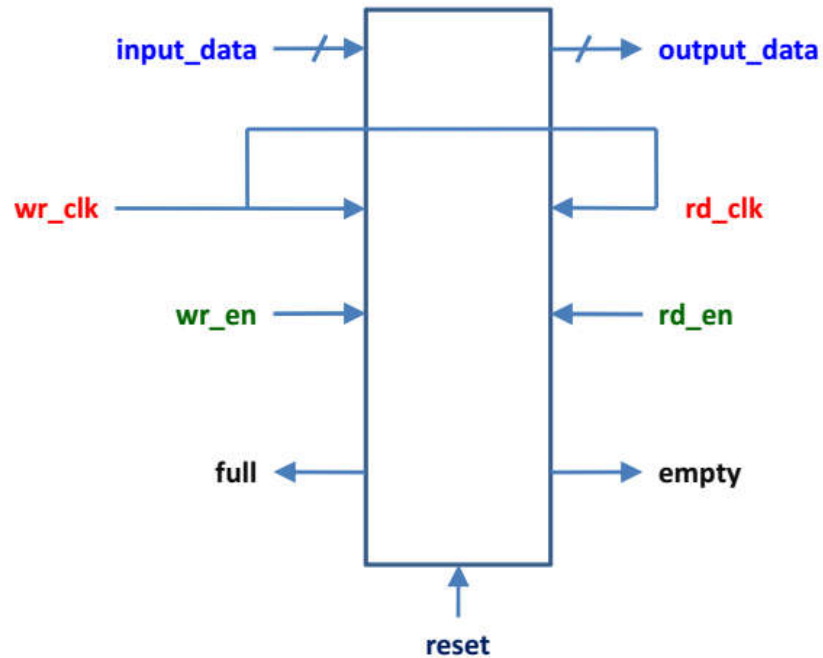


UVM (**U**niversal **V**erification **M**ethodology)

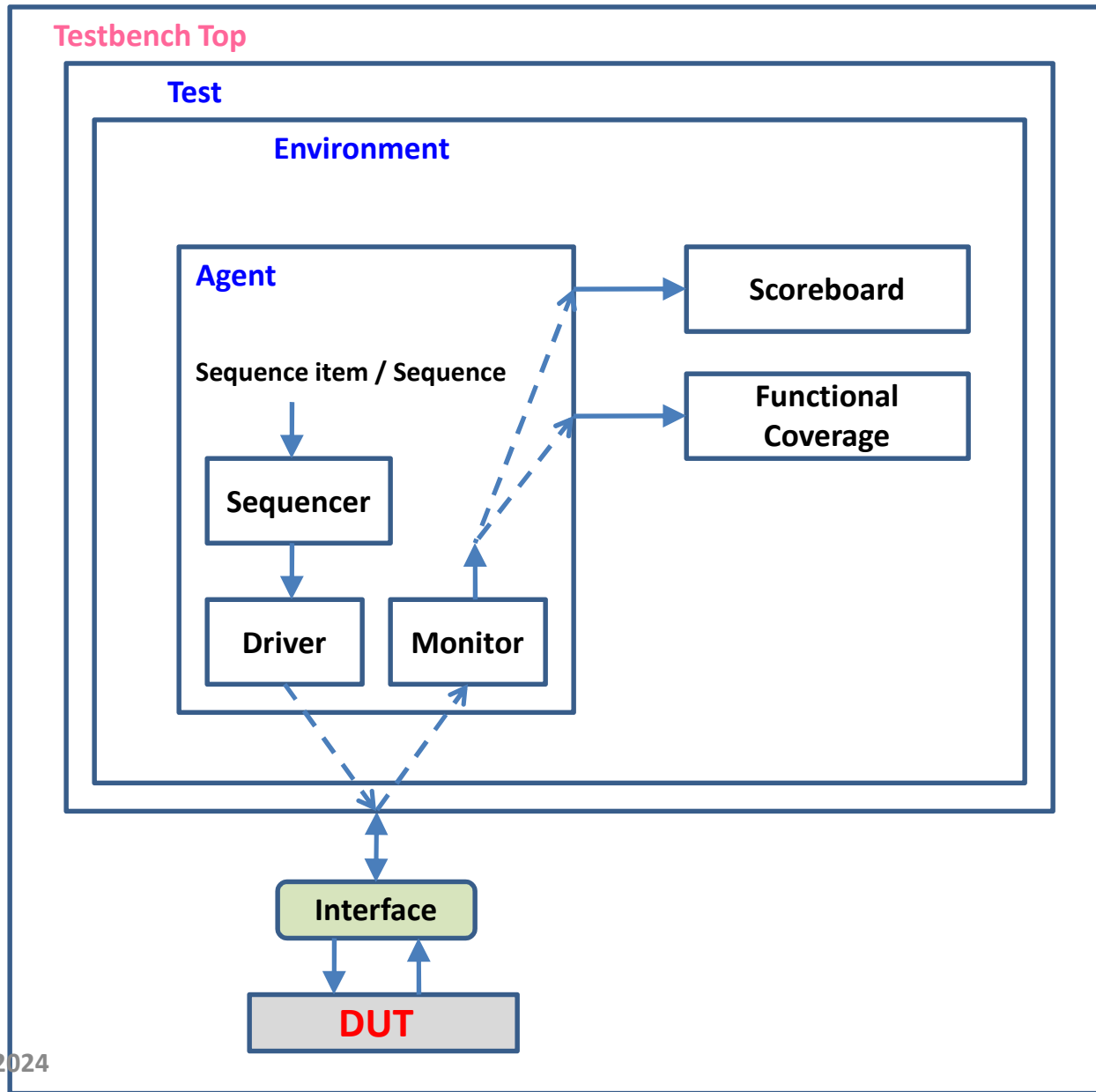
For whom can know how to program

Tuan Nguyen-viet

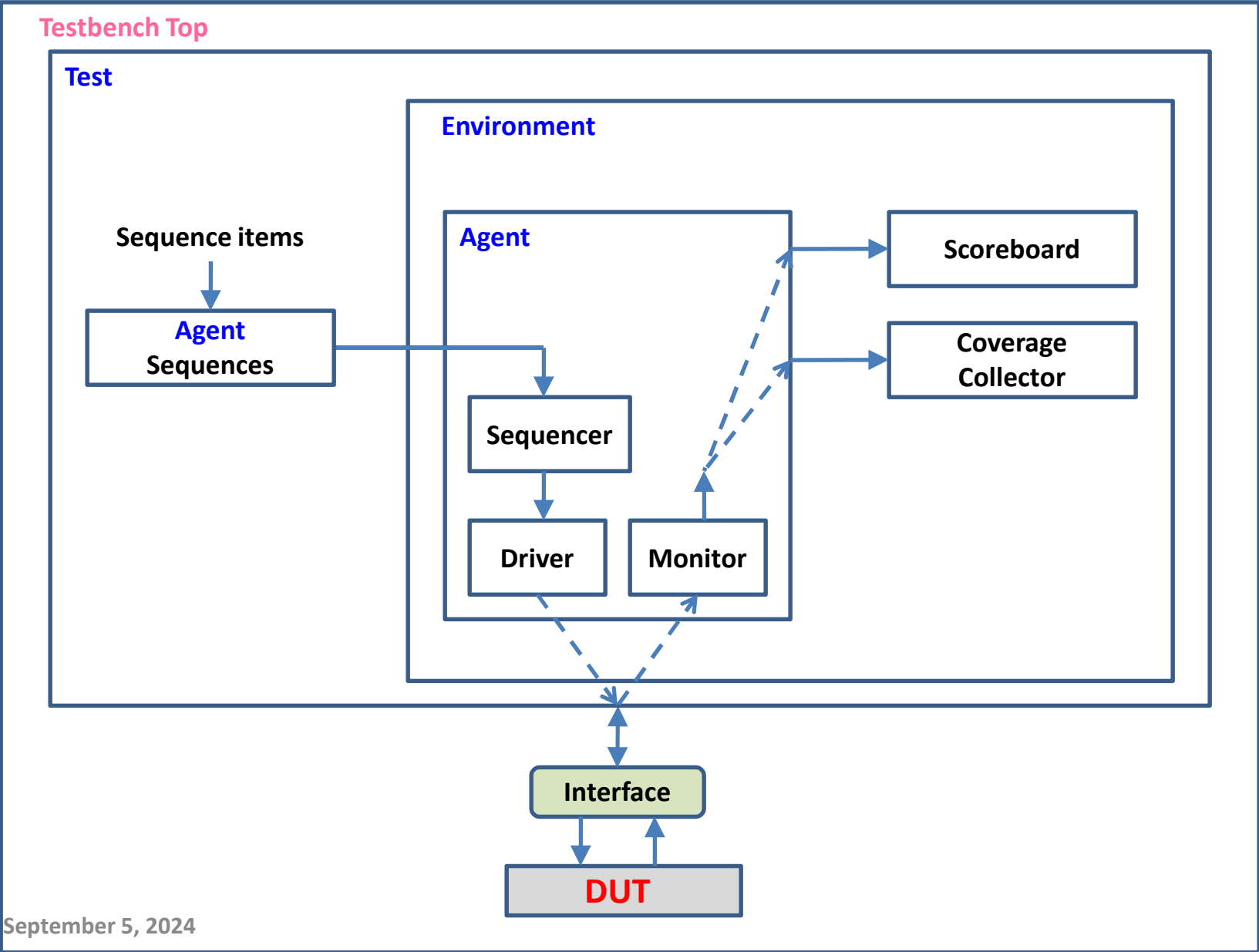
DUT – Sync FIFO



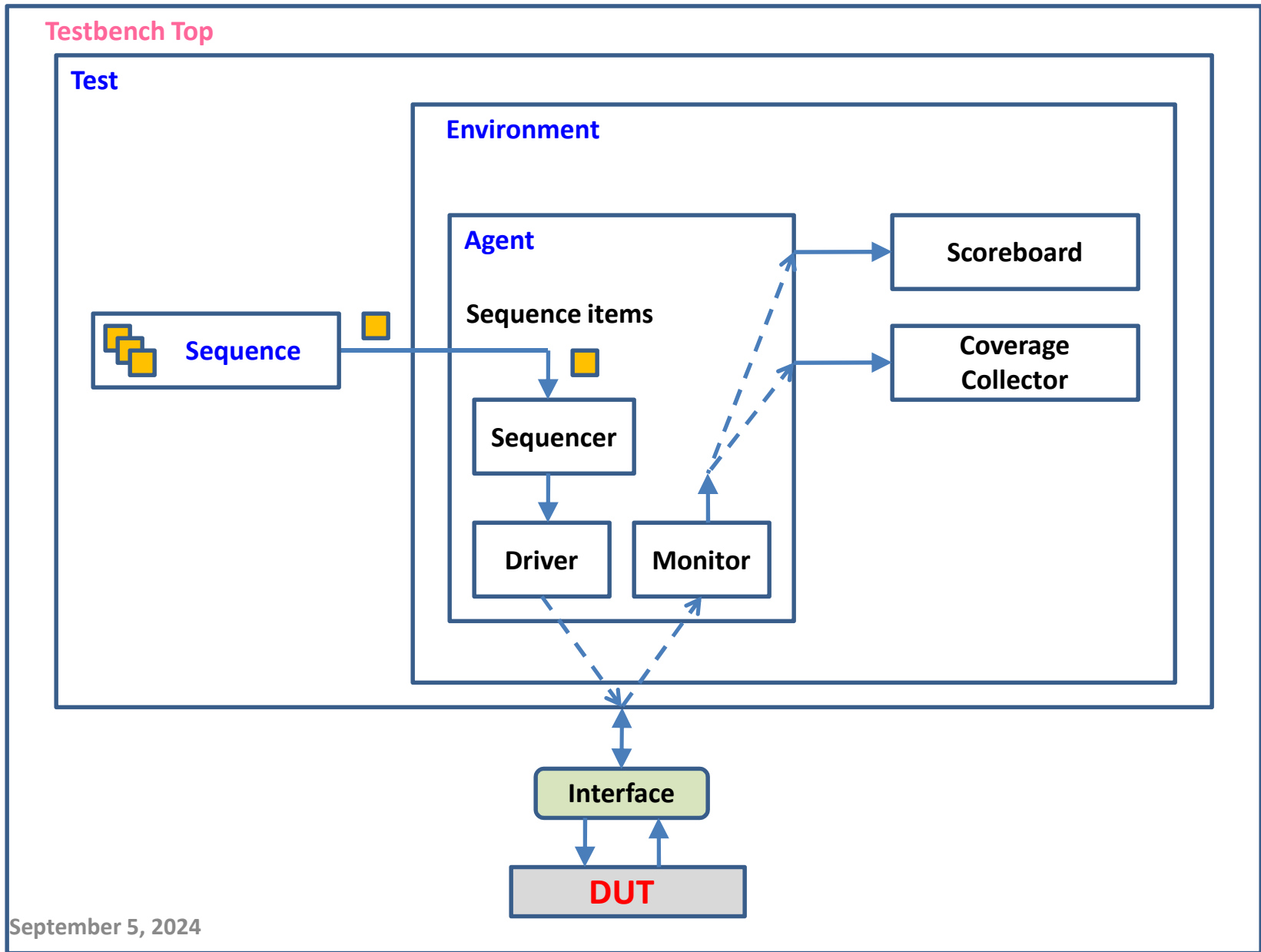
UVM - Simple Architecture w/ Single Agent



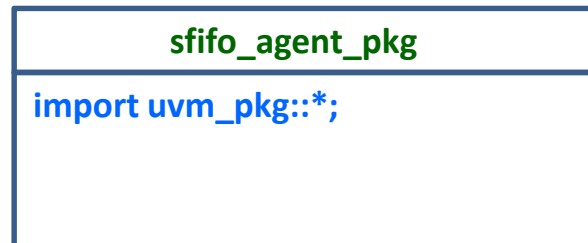
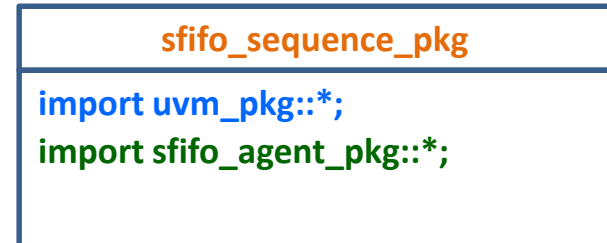
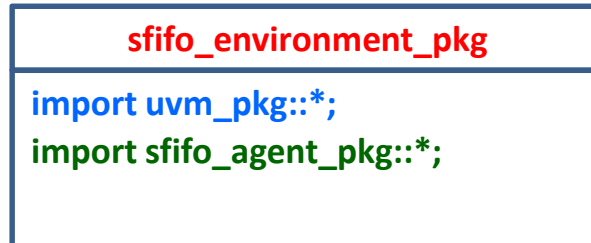
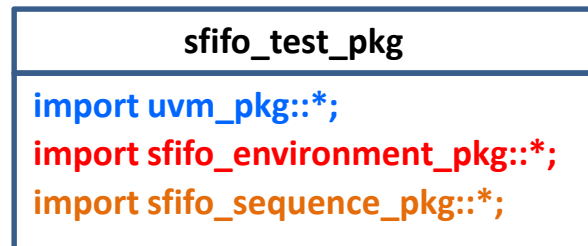
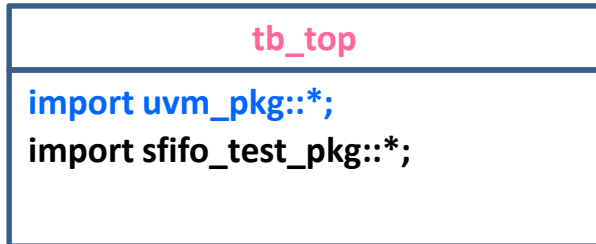
UVM - Simple Architecture w/ Single Agent (2)



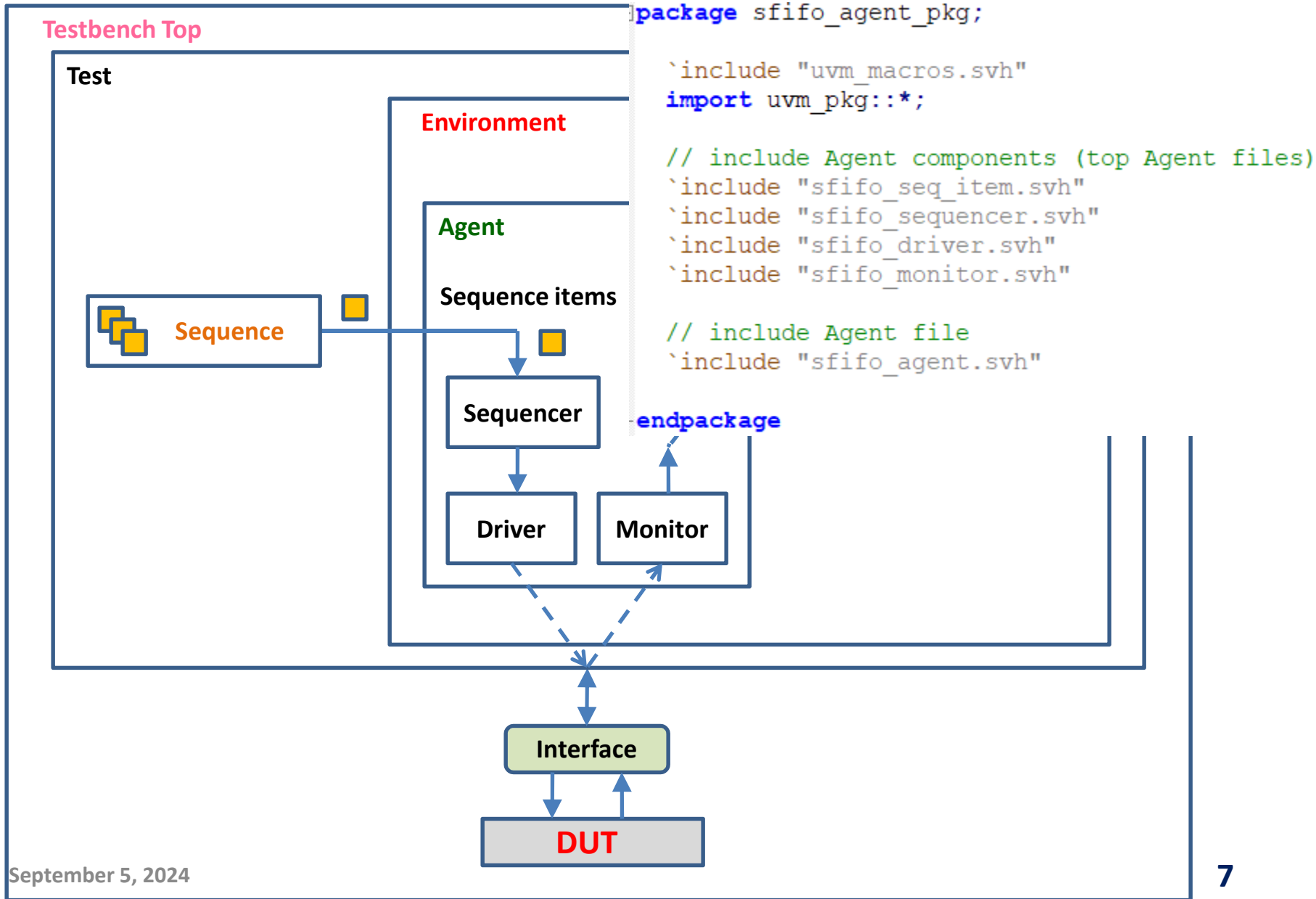
UVM - Simple Architecture w/ Single Agent (3)



Package Hierarchy



Agent Package



Environment Package

Testbench Top

Test

Environment

Agent

Sequence items

Sequencer

Scoreboard

Coverage
Collector

Sequence

```
package sfifo_environment_pkg;

`include "uvm_macros.svh"
import uvm_pkg::*;

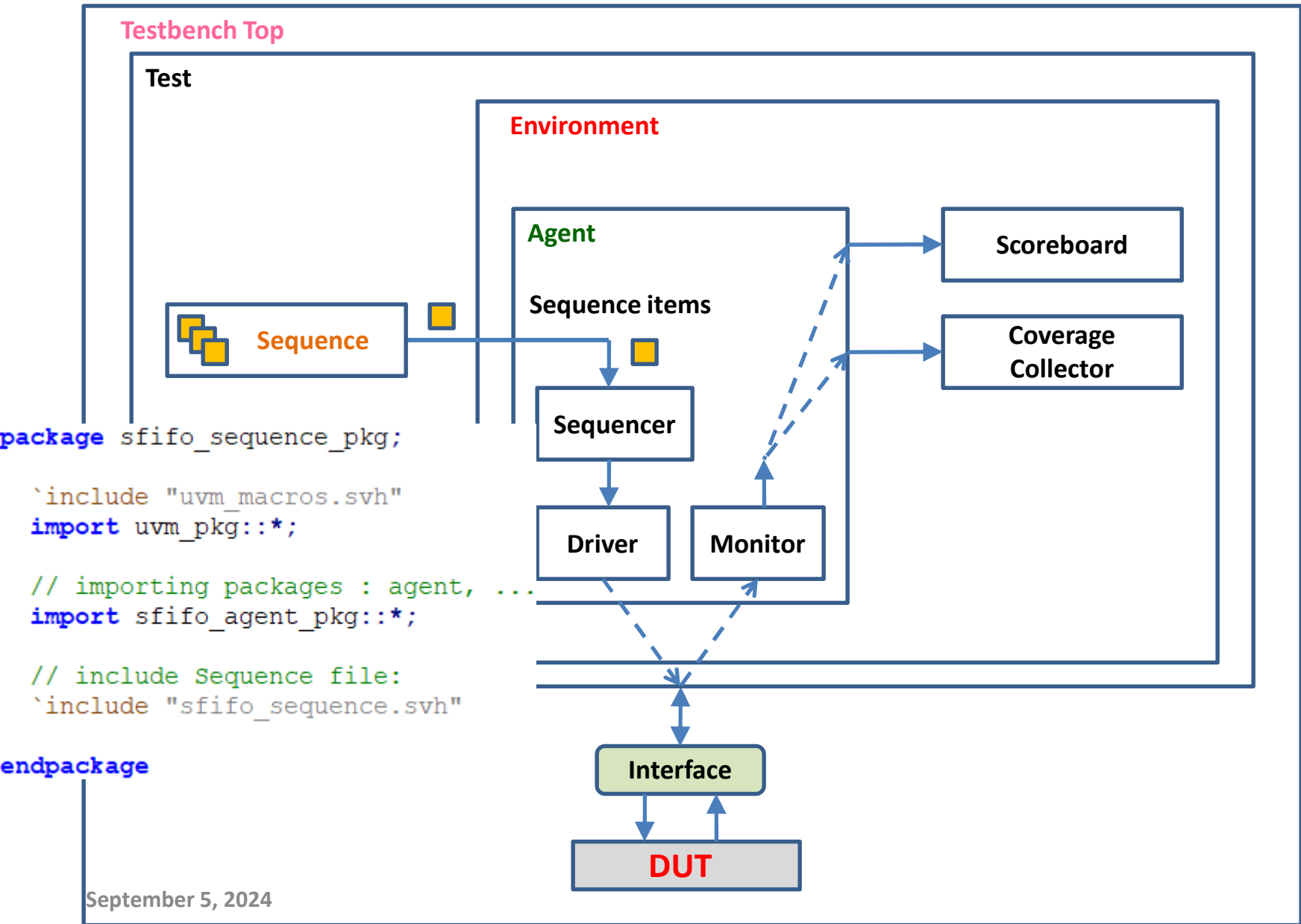
// importing packages : agent, ...
import sfifo_agent_pkg::*;

// include Env components (include top Env files):
`include "sfifo_scoreboard.svh"
`include "sfifo_coverage.svh"

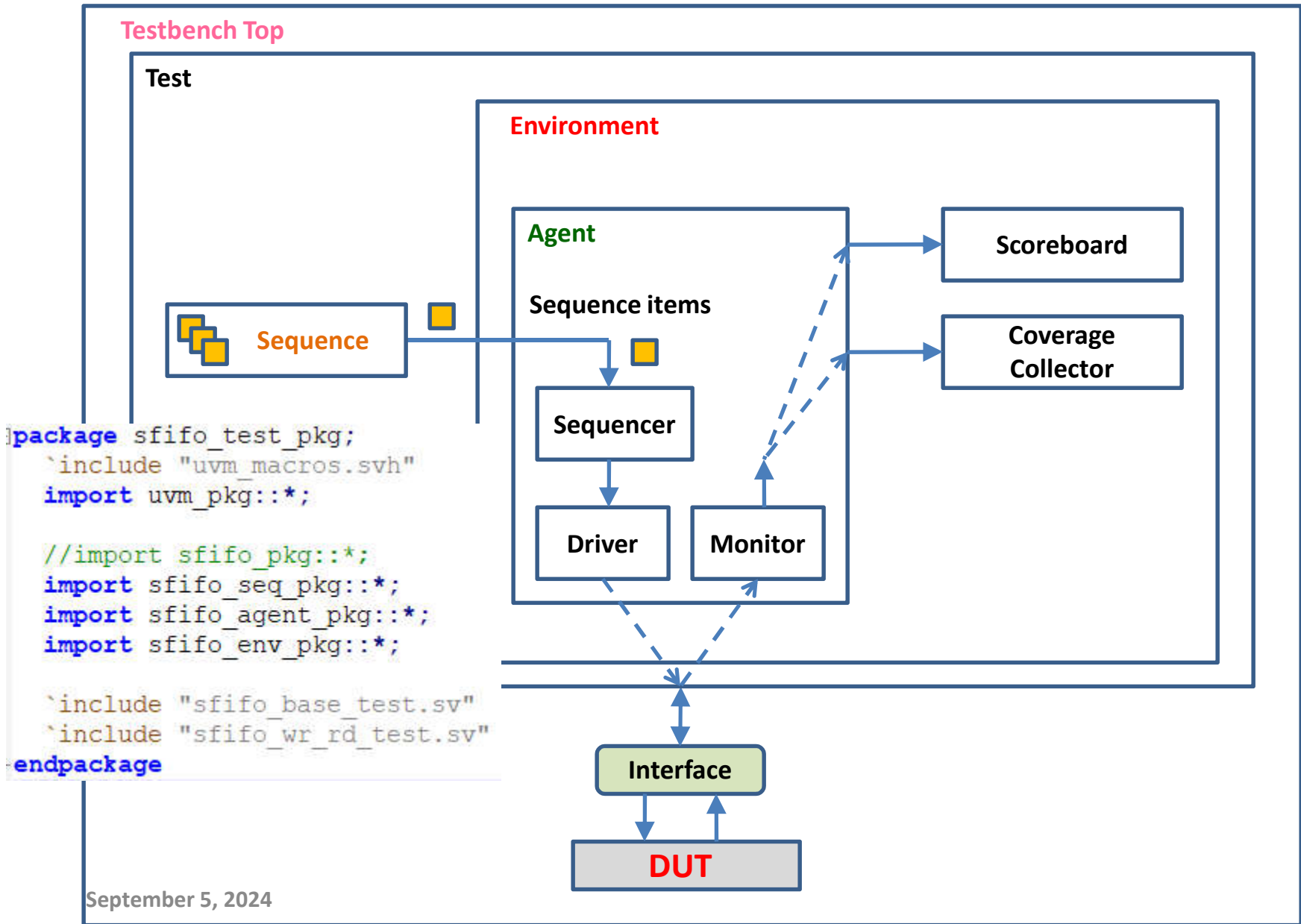
// include Env file:
`include "sfifo_environment.svh"

endpackage
```


Sequence Package



Test Package

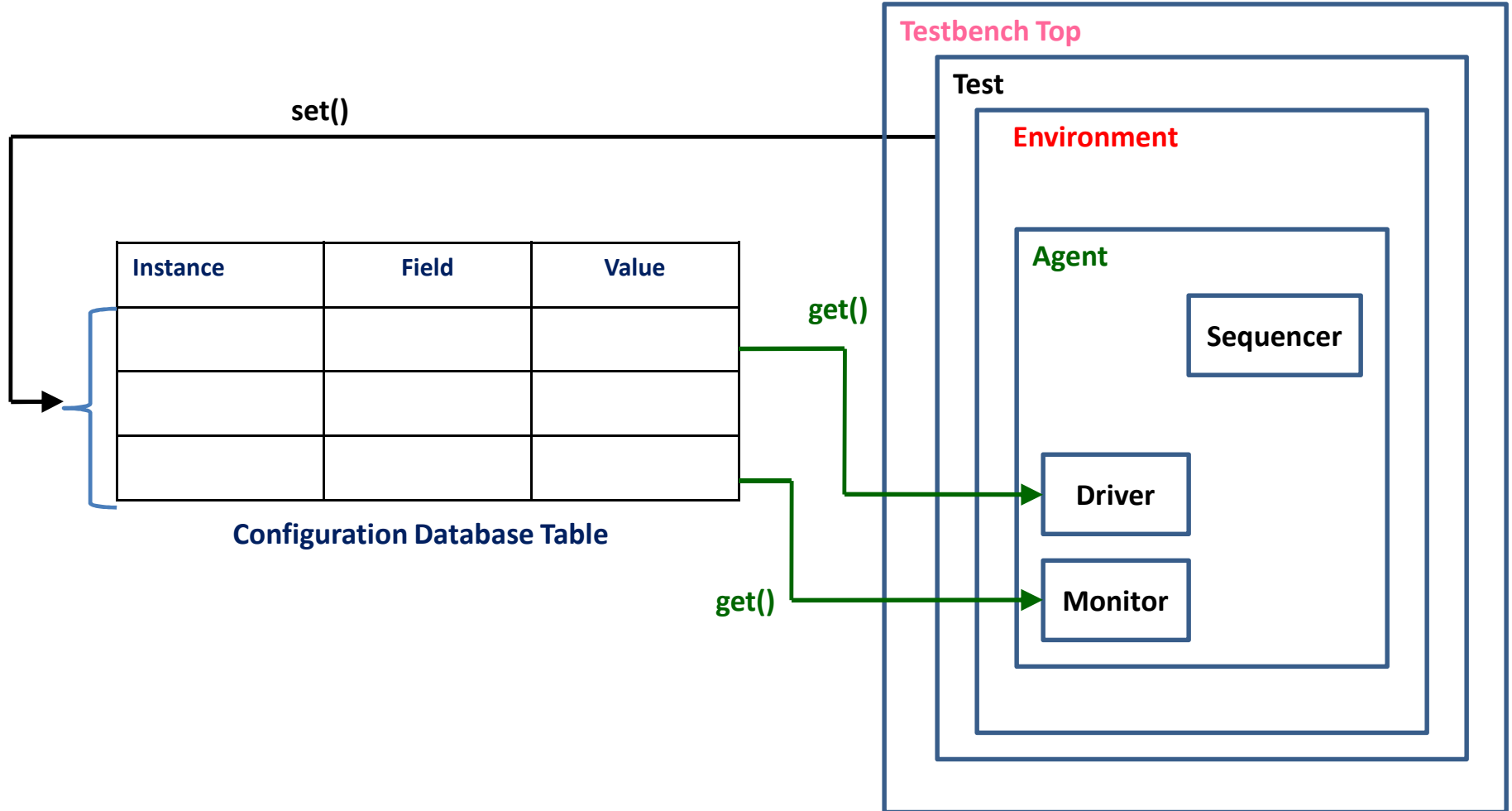


Configuration Implementation

Configuration Database

- **Configuration Database**
 - a *collection of information* that is stored and accessed on demand
 - basically acts as a *repository*
 - so that when the run time comes,
 - certain portions of the **UVM testbench** can be obtained from the **configuration database**
 - » and used to build the structure
- When items are placed in the **configuration database** with a **set()** method (**uvm_config_db::set()**),
 - components in **lower levels** will call the **get()** method
 - in order to obtain the necessary parts
 - to build the verification framework.

Configuration Database (2)



API and Application

//set method

- `uvm_config_db #(type)::set(context, instance_name, "field", value);`
- `uvm_config_db #(virtual sfifo_interface)::set(null, "*", "vif", tif);`

//get method

- `uvm_config_db #(type)::get(context, instance_name, "field", value)`
- `uvm_config_db #(virtual sfifo_interface)::get(this, "*", "vif", tif)`

Sharing/Propagating a Virtual Interface

- To **'set'** an **interface** from **top level** into the **configuration database**
 - while simultaneously giving **interface** an identifying name,
 - officially referred to as the **'field name'**,
- In this work, setting the **interface** in the **configuration database**
 - using an identifier **'vif'**.
- In **tb_top** module:

```
sfifo_interface tif (clk, reset); // test interface

sync_fifo dut(.clk(tif.clk),      // dut instantiation
              .reset(tif.reset),
              .input_data(tif.input_data),
              .wr_en(tif.wr_en),
              .rd_en(tif.rd_en),
              .full(tif.full),
              .empty(tif.empty),
              .output_data(tif.output_data));

initial begin
    uvm_config_db#(virtual sfifo_interface)::set(.cntxt(null),
                                                  .inst_name("uvm_test_top.*"),
                                                  .field_name("vif"),
                                                  .value(tif));

    run_test();
end
```

Sharing/Propagating a Virtual Interface (2)

- Since the `tb_top` module is not an *uvm_component*,
 - "null" is specified as the **context** argument

```
sfifo_interface tif (clk, reset); // test interface

sync_fifo dut(.clk(tif.clk),      // dut instantiation
              .reset(tif.reset),
              .input_data(tif.input_data),
              .wr_en(tif.wr_en),
              .rd_en(tif.rd_en),
              .full(tif.full),
              .empty(tif.empty),
              .output_data(tif.output_data));

initial begin
    uvm_config_db#(virtual sfifo_interface)::set(null, "*", "vif", tif);
    run_test();
end
```


Sharing/Propagating a Virtual Interface (3)

- Later, use the 'field name' ('vif') to retrieve that **interface** in the **driver** and **monitor**
 - to connect to the **DUT**
 - by calling the `get()` method (`uvm_config_db::get()`)

- sfifo_driver.svh

```
virtual function void build_phase(uvm_phase phase);
    super.build_phase(phase);
    if(!uvm_config_db#(virtual sfifo_interface)::get(this, "", "vif", vif))
        `uvm_fatal("Driver: ", "No vif is found!")
endfunction
```

- sfifo_monitor.svh

```
virtual function void build_phase(uvm_phase phase);
    super.build_phase(phase);
    item_got = sfifo_seq_item::type_id::create("item_got");
    if(!uvm_config_db#(virtual sfifo_interface)::get(this, "", "vif", vif))
        `uvm_fatal("Monitor: ", "No vif is found!")
endfunction
```

Factory Implementation

Factory Implementation – API

- Register **components** and **objects** with the **factory**

```
`uvm_component_utils(component_type)
```

```
`uvm_object_utils(object_type)
```

- Construct **components** and **objects** using `create` not *new*
 - components** should be created during build phase of parent

```
component_type::type_id::create("name", this);
```

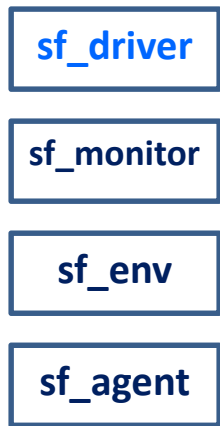
```
object_type::type_id::create("name", this);
```

Factory Implementation

- In order to register a **class** in **factory**, two macros are used:
 - **`uvm_component_utils`**:
 - This macro registers *classes names* which are derived from **uvm_component** base class.
 - **`uvm_object_utils`**:
 - This macro register *class names* that are derived from **uvm_transaction**, **uvm_sequence**, etc.
- When object of a class (component class) is created,
 - it should be created using the **factory** instead of *new()*.
- Creates the object (in **sfifo_test** class):
 - ***f_env = sfifo_environment::type_id::create("f_env", this);***
 - *f_env* is the handle to the component being constructed
 - *sfifo_environment* is the component's class name
 - *type_id* object is a singleton design pattern
 - *create* is a static method inside static *type_id* object.

Factory Implementation (2)

User class



etc.

``uvm_component_utils`
(sf_driver)`



register

UVM Factory

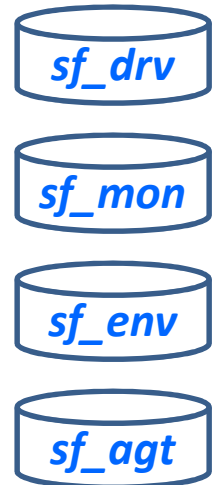


`sf_driver::type_id::create
("sf_drv", this);`



create

Class instance



etc.

```
// For a component:
class my_component extends uvm_component;

function new(string name = "my_component", uvm_component parent = null);
    super.new(name, parent);
endfunction

// For an object:
class my_item extends uvm_sequence_item;

function new(string name = "my_item");
    super.new(name);
endfunction
```

Factory Implementation (3)

sfifo_test
class

```
sfifo_sequence f_seq;  
sfifo_environment f_env;  
virtual function void build_phase(uvm_phase phase);  
    super.build_phase(phase);  
    f_seq = sfifo_sequence::type_id::create("f_seq", this);  
    f_env = sfifo_environment::type_id::create("f_env", this);  
endfunction
```

sfifo_environment
class

```
sfifo_agent f_agt;  
sfifo_scoreboard f_scb;  
sfifo_coverage f_cov;  
virtual function void build_phase(uvm_phase phase);  
    super.build_phase(phase);  
    f_agt = sfifo_agent::type_id::create("f_agt", this);  
    f_scb = sfifo_scoreboard::type_id::create("f_scb", this);  
    f_cov = sfifo_coverage::type_id::create("f_cov", this);  
endfunction
```

sfifo_agent class

```
sfifo_sequencer f_seqr;  
sfifo_driver f_dri;  
sfifo_monitor f_mon;  
virtual function void build_phase(uvm_phase phase);  
    super.build_phase(phase);  
    if(get_is_active() == UVM_ACTIVE) begin  
        f_seqr = sfifo_sequencer::type_id::create("f_seqr", this);  
        f_dri = sfifo_driver::type_id::create("f_dri", this);  
    end  
    f_mon = sfifo_monitor::type_id::create("f_mon", this);  
endfunction
```

Factory Constructor Template

- In order to support deferred construction during the **build phase**,
 - the **factory constructor** should contain **defaults** for the constructor arguments.
- This allows a *factory registered class* to be built inside the factory using the **defaults**.

```
// For a component:
class my_component extends uvm_component;

function new(string name = "my_component", uvm_component parent = null);
    super.new(name, parent);
endfunction

// For an object:
class my_item extends uvm_sequence_item;

function new(string name = "my_item");
    super.new(name);
endfunction
```

Thank You